



Fort Hood Intramural Sports **Volleyball 2020**



Purpose: to provide policies and procedures to assist A&R Reps and Unit Level Coaches/Players with the implementation of the Fort Hood 2020 Unit Level Volleyball League/Tournament.

LEAGUE RULES

Court Location: Abrams Gym

Number of Games: six (6) games round robin format, teams will play once a week

Referee: two referees will be assigned to each game

Fee: there is no cost to play in the league

Game: Volleyball

Unit level (detachment, company, troop or battery) Intramural Volleyball league play is from **5 October 2020 – 8 December 2020**.

Coach's Meeting will be held at **1500 on 29 September 2020**, DFMWR Conference Room-Phantom Warrior Center, bldg. 194, 37th Street & 761st Tank BN.

Championship Tournament will be a double elimination and will be scheduled **14-17 December 2020**.

ROSTER, NUMBER OF PLAYERS and PROTEST

Roster: Teams are required to submit a MOI/team roster to the Sports Office (bldg. #194, Phantom Warrior Center), signed by their unit commander (encl 1).

1. All active duty military personnel assigned or attached to units physically located at Fort Hood are eligible to participate. All eligible personnel will participate with their assigned unit.

Minimum and Maximum # of Players on a Roster: Teams consist of 6 players with a maximum of 12 players per team. Open teams may consist of either gender. Any ratio of men and women may participate.

1. Teams will not be scheduled until their team roster has been submitted. Rosters may be updated throughout the season; however, once the post tournament begins, rosters cannot be amended.

2. TEAMS WILL ONLY BE ALLOWED TO ADD 2 PLAYERS, WHO ARE ASSIGNED TO ANOTHER UNIT: a transfer player memo must be filed with the Intramural Sports Coordinator (ISC) prior to participation (encl 2). The cut-off date for roster additions such as these is **27 November 2020**; requests submitted after this date will be disapproved.

Protest: Player eligibility will be the only grounds for protests.

1. Eligibility protests must be brought to the attention of game officials and/or the site supervisor prior to the conclusion of the game in question and be annotated in the official scorebook.

GAMES, DURATION, CONTROLLING PLAY, AND FORFEITS

Games: Games shall be played between two teams of 6 players each. Teams may start with a minimum of 4 players to avoid a forfeit.

Teams get a 10 minute grace period on the 1st game only. After the 1st game, game time is forfeit time.

Duration of Play: Matches will be determined through rally scoring, best of three games. A game is over when one team scores 25 points. The winning team must have at least a two-point advantage or the first team to reach 30. The match is over if; one team wins two out of three games, 50 minutes of play has elapsed (the team with the most points at that time is the winner), the third game, if needed, is played to 15 with a score cap of 20.

If the ball hits the net on a serve and goes over it is a good serve and must be played. There are no "let" serves.

Each team is allowed two (2) time-out per game, each lasting for one (1) minute. Rest periods between games of a match shall be no longer than 2 minutes.

Teams will get a 10 minute warm up. Teams will share the court.

No Liberos.

The server has 8 seconds to serve the ball, reserves are not allowed.

There are no restrictions on males or females at the net, however if a player touches the net during game play (see touching the net below), it is a fault, the other team will be awarded the point.

There must be a consistent rotation for players. No players may stay in one position the entire game. Also, if there are extra players, no player may skip being substituted on a rotation.

A player cannot block back a serve.

Any part of the body may be used to hit the ball back over the net.

Sets need to be performed cleanly without holding the ball.

Touching the net- A player cannot touch the net with any part of her body. The only exceptions are if a ball is hit into the net causing it to be forced into a player.

Interfering with opponents- If a player lands onto the opponent's side of the court, it is a fault.

Teams that play with 4 players will not lose points for not having the 5th and 6th player.

Always play until the whistle blows.

Forfeits: IF YOU FORFEIT 2 GAMES, YOU WILL BE ASKED TO LEAVE THE LEAGUE.

1. When a game is cancelled and/or rescheduled for any reason, the ISC must be notified NLT 1400 on the date the change is to take place. Units failing to notify the ISC of their unavailability to play prior to 1400 on the day of the scheduled game will be required to forfeit the game

SCORING AND STANDINGS

League standings and game schedule can be viewed online at **www.scorebook.com**. Look up Fort Hood and select Volleyball 2020.

Standing Results: WINS = 3 points, LOSSES = 0 points

Tie-Breakers: In the event of a tie in the standings, the tie-breaker for final league standings are followed in this order: 1. Head to Head results. 2. Fewest sets lost. 3. Fewest points allowed.

PLAYER'S EQUIPMENT

Jerseys: Each Jersey must be numbered. Intramural Sports will provided pinnies, if needed.

No Jewelry allowed except flat wedding bands and medical/alert bracelet, necklace, anklet.

AWARDS

Commander's Cup Points:

Participation points will be awarded 10 points for each team who participate in league play and completes a season, up to a maximum of 50 points.

Championship points will be awarded as Post Champion- 50 points, Post runner-up- 25 points and third place- 15 points.

Post Champions

Team and individual awards are presented to the first and second place finishers only.

MISCONDUCT POLICY

Intramural Sports takes fighting and aggressive behavior from teams, players, and fans very seriously, you may be asked to leave the playing area if displaying unsportsmanlike conduct or abusive language.

No profanity allowed.

The manager or coach is responsible for ensuring that:

(1) All members of the team are familiar with the contents of this MOI.

(2) The team is fully equipped and properly attired.

(3) The conduct of the team is in accordance with this MOI.

(4) No illegal players are entered on roster or participate in games.

For the Fort Hood Sports SOP, review it at HOOD.ARMYMWR.COM.

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SAMPLE REGRISATION/ROSTER MEMORANDUM
(LETTER HEAD)

(OFFICE SYMBOL)

(DATE)

MEMORANDUM OF INTENT FOR FORT HOOD SPORTS OFFICE

SUBJECT: Registration for Unit Level Intramural Sports

1. The following unit is submitting this memorandum as a notice of intent to field a team for (chosen sport):

(Unit Name)

(Roster)

(Rank, first and last name)

2. Team's POC for this memorandum is (add name, email address and phone number).

3. The undersigned verifies that each Soldier listed on this roster is assigned to Unit/Company.

SIGNATURE BLOCK

RANK, BRANCH

Commanding

ENCL 1

SAMPLE TRANSFER PLAYER MEMORANDUM

(LETTER HEAD)

(OFFICE SYMBOL)

(DATE)

MEMORANDUM OF INTENT FOR FORT HOOD SPORTS OFFICE

SUBJECT: Authorization to Participate in the Unit Level Basketball Program

1. I authorize (Transfer Player's Name), who is assigned to the (their Unit), to participate in the unit level Basketball program with (joining Unit).
2. Team's POC for this memorandum is (add name, email address and phone number).

SIGNATURE BLOCK

RANK, BRANCH

Commanding

ENCL 2